



Comparing Deep Convolutional Networks and Capsule Networks in Image Classification Tasks

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Abstract

This research compares the performance of Deep Convolutional Networks (DCNs) and Capsule Networks (CapsNets) in image classification tasks, evaluating their accuracy, training time, and inference time across three benchmark datasets: MNIST, CIFAR-10, and ImageNet. DCNs, such as ResNet-50, VGG-16, and AlexNet, have established themselves as robust solutions for image classification, excelling in feature extraction and scalability. However, they often exhibit sensitivity to spatial variations due to pooling layers. In contrast, CapsNets, with their novel capsule-based architecture and dynamic routing algorithms, show promise in preserving spatial hierarchies and improving accuracy, particularly in complex datasets. Despite achieving higher accuracy, CapsNets require significantly more computational resources, with longer training and inference times compared to traditional DCNs. This study highlights the trade-offs between the advanced spatial encoding capabilities of CapsNets and the efficiency of established DCN architectures, offering insights into their practical applications and future research directions.

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Introduction

Image classification is a fundamental task in computer vision where the goal is to assign a label or category to an image based on its content. This task is crucial for numerous applications, including object recognition, autonomous driving, medical imaging, and more. Accurate image classification enables machines to understand and interpret visual data in a way that is similar to human perception. The advancements in image classification algorithms have significantly enhanced the capabilities of systems to perform tasks such as facial recognition, scene understanding, and anomaly detection. With the increasing availability of large-scale datasets and powerful computational resources, image classification has become a cornerstone of modern AI and has driven significant progress in both theoretical and practical aspects of machine learning..

Overview of Deep Convolutional Networks

Deep Convolutional Networks (DCNs) are a class of neural networks specifically designed to process and classify visual data by mimicking the way the human visual system processes images. At the core of DCNs is the convolutional layer, which applies convolutional filters to input images to

detect local patterns and features such as edges, textures, and shapes. These filters slide over the image to produce feature maps that highlight the presence of specific features in different regions of the image. The architecture of DCNs typically includes multiple convolutional layers followed by pooling layers that downsample the feature maps, reducing their dimensionality while retaining important information. This hierarchical approach allows DCNs to learn increasingly abstract representations of the image as it progresses through the layers. Additionally, fully connected layers at the end of the network aggregate these features to perform classification. DCNs have achieved remarkable success in image classification tasks due to their ability to automatically learn features from raw pixel data, eliminating the need for manual feature extraction.

Overview of Capsule Networks

Capsule Networks (CapsNets) represent a novel approach to neural network architecture, introduced to address some limitations of traditional DCNs, particularly in handling spatial relationships and viewpoint variations. A capsule is a small group of neurons that work together to detect specific features and their spatial relationships in the input data. Unlike DCNs, which use pooling layers to reduce spatial resolution and potentially lose information about spatial hierarchies, CapsNets

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employ dynamic routing algorithms to preserve and utilize this information. Capsules are organized into layers, and each capsule in a layer outputs a vector that encodes the probability of a feature's presence along with its pose information (e.g., position, orientation). The dynamic routing process helps capsules in one layer pass information to relevant capsules in the next layer, allowing the network to maintain and utilize spatial hierarchies and part-whole relationships. This design aims to improve the network's robustness to variations in viewpoint and deformation, offering a potential advantage over traditional DCNs in handling more complex image recognition tasks.

Purpose of Comparison

The purpose of comparing Deep Convolutional Networks (DCNs) and Capsule Networks (CapsNets) lies in understanding their relative strengths and weaknesses in the context of image classification. While DCNs have demonstrated exceptional performance and scalability in a wide range of image classification tasks, CapsNets offer promising advancements in preserving spatial hierarchies and improving robustness to variations. By comparing these approaches, we aim to evaluate how well each network handles challenges such as viewpoint changes, occlusions, and deformation in images. This comparison helps in identifying scenarios where one approach may outperform the other and provides insights into their practical applications. Additionally, it contributes to the broader goal of enhancing image classification algorithms by leveraging the unique advantages of both architectures and guiding future research directions in this domain.

Literature Survey

Deep Convolutional Networks

Deep Convolutional Networks (DCNs) have significantly advanced the field of image classification through several groundbreaking architectures. LeNet-5, introduced by Yann LeCun et al. in 1998, was one of the earliest successful implementations of convolutional networks for digit recognition on the MNIST dataset. It featured a simple architecture with convolutional layers followed by subsampling layers (pooling) and fully connected layers. AlexNet, developed by Alex Krizhevsky, Ilya Sutskever, and Geoffrey Hinton in 2012, marked a major leap forward by employing deeper networks with Rectified Linear Units (ReLUs) and dropout for regularization. AlexNet won the ImageNet Large Scale Visual Recognition Challenge (ILSVRC) in 2012 with a significant margin, demonstrating the power of deep learning and GPUs for large-scale image classification.

Following AlexNet, VGGNet, proposed by the Visual Geometry Group at Oxford in 2014, introduced a more uniform architecture with a deep stack of small convolutional filters (3x3) and max pooling layers. This approach improved classification accuracy and highlighted the benefits of deep, homogeneous networks. ResNet, or Residual Networks, introduced by Kaiming He and his colleagues in 2015, addressed the challenge of training very deep networks by using residual connections or "skip connections" that allow gradients to flow through the network more effectively. This innovation enabled the construction of extremely deep networks with hundreds or even thousands of layers, further advancing the state-of-the-art in image classification. Each of these architectures has contributed to improved performance in classification tasks by enhancing feature extraction capabilities and optimizing training processes.

Capsule Networks

Capsule Networks (CapsNets) were introduced by Geoffrey Hinton and his colleagues in 2017 as a response to some of the limitations of traditional DCNs, particularly regarding the preservation of spatial hierarchies and the handling of viewpoint variations. The key innovation of CapsNets is the concept of capsules—small groups of neurons that work together to encode the instantiation parameters of detected features (e.g., position, orientation). Rather than using pooling layers to reduce spatial resolution and potentially lose critical spatial information, CapsNets use dynamic routing algorithms to preserve and utilize spatial hierarchies. This routing mechanism allows capsules in one layer to pass information to capsules in higher layers in a way that maintains and leverages the spatial relationships between features.

Theoretically, CapsNets offer advantages over DCNs in several areas. They are designed to better handle variations in viewpoint and pose by encoding both the presence and the spatial relationships of features. This can improve robustness in image classification tasks where objects may appear in different orientations or under varying conditions. CapsNets also aim to address the challenge of "pooling" in DCNs, which often discards valuable spatial information. By preserving more detailed spatial hierarchies, CapsNets potentially improve classification accuracy, particularly in cases where objects undergo significant transformations.

Previous Comparisons

Comparisons between Deep Convolutional Networks and Capsule Networks are relatively recent but have begun to shed light on the strengths and weaknesses of each approach. Initial studies have shown that CapsNets can outperform traditional DCNs on certain benchmarks by achieving higher accuracy on datasets with complex patterns and transformations. For instance, the original Capsule Networks paper demonstrated improved performance on the MNIST and Fashion-MNIST datasets compared to DCNs. Subsequent research, such as that by Sabour et al. (2017), and more recent evaluations by researchers exploring real-world image datasets, have examined the trade-offs between CapsNets and DCNs in terms of classification accuracy, computational efficiency, and robustness to variations in input data.

Some studies have focused on the computational challenges associated with CapsNets, such as their higher training and inference time compared to DCNs, which can limit their scalability. Additionally, research comparing DCNs and CapsNets often explores the impact of different architectures and configurations on performance, highlighting specific scenarios where CapsNets may offer advantages. These comparisons are crucial for understanding how emerging technologies like Capsule Networks can complement or improve upon the established capabilities of Deep Convolutional Networks.

Methodology

Deep Convolutional Networks

Architecture

Deep Convolutional Networks (DCNs) are characterized by their layered architecture, which typically includes convolutional layers, activation functions, pooling layers, and regularization techniques. Convolutional layers apply filters (or kernels) to input images to create feature maps that capture spatial hierarchies and patterns. These filters slide over the image and perform element-wise multiplications followed by

summations, highlighting features such as edges, textures, and shapes. Activation functions, such as Rectified Linear Units (ReLU), introduce non-linearity into the network, enabling it to learn complex representations. ReLU is the most commonly used activation function due to its simplicity and effectiveness, though other functions like Sigmoid or Tanh are occasionally used. Pooling layers, typically Max Pooling or Average Pooling, reduce the spatial dimensions of the feature maps, which helps to decrease the computational load and control overfitting. Regularization techniques like dropout and batch normalization are used to improve the network's generalization. Dropout randomly deactivates a fraction of neurons during training to prevent overfitting, while batch normalization normalizes the activations of each layer to stabilize and accelerate training.

Training Techniques

Training Deep Convolutional Networks involves several key techniques. Optimizers such as Stochastic Gradient Descent (SGD), Adam, and RMSprop adjust the weights of the network to minimize the loss function. SGD updates weights based on a small subset of data (mini-batches), while Adam and RMSprop adapt the learning rates based on the gradients' magnitude and direction, often leading to faster convergence. Learning rate adjustments are crucial for effective training; techniques like learning rate schedules, where the learning rate decreases over time, or adaptive learning rates, are employed to balance convergence speed and stability. Data augmentation involves transforming the training images through techniques like rotation, scaling, and flipping to artificially increase the size of the training dataset and improve the model's ability to generalize to unseen data. These techniques help DCNs become more robust and capable of handling diverse and challenging image data.

Strengths and Weaknesses

DCNs excel in their ability to automatically extract features from images through hierarchical learning. They have demonstrated remarkable performance across various image classification tasks due to their deep architecture, which captures complex patterns and details at multiple levels. However, DCNs have some limitations. They can be sensitive to spatial variations in the input data due to their reliance on pooling operations, which can discard spatial information. This sensitivity can result in reduced robustness to changes in object orientation or scale. Additionally, DCNs often require large amounts of labeled data and computational resources for training, making them less accessible for certain applications.

Capsule Networks

Architecture

Capsule Networks (CapsNets) introduce a novel approach to network architecture by using capsules, which are small groups of neurons designed to recognize and represent specific features and their spatial relationships. Each capsule outputs a vector, not just a scalar, where the length of the vector represents the probability of the feature's presence, and the orientation encodes its pose parameters (e.g., position, size, orientation). CapsNets typically consist of primary capsules, which extract features from the input, and higher-level capsules, which represent more abstract features. Dynamic routing algorithms are employed to route information from lower-level capsules to higher-level ones based on the agreement between their predictions and actual observations. This routing mechanism preserves the spatial relationships and part-whole hierarchies that traditional

DCNs might lose due to pooling layers.

Training Techniques

Training Capsule Networks involves specific techniques tailored to their architecture. The loss functions used in CapsNets include the margin loss, which aims to minimize the reconstruction loss for correctly classified instances while maximizing the classification margin for incorrect instances. This encourages the network to produce accurate predictions with high confidence. Additionally, CapsNets require a specialized training process due to their dynamic routing mechanism, which involves iteratively updating the routing weights to improve the agreement between capsules. Training CapsNets can be more complex and computationally intensive compared to DCNs, given the need for dynamic routing and the encoding of spatial relationships.

Strengths and Weaknesses

Capsule Networks offer several advantages, particularly in handling viewpoint variations and preserving spatial hierarchies. By encoding both the presence and spatial parameters of features, CapsNets can better manage variations in object orientation and scale, leading to improved classification performance under diverse conditions. However, CapsNets also face limitations. Their computational complexity is higher due to the dynamic routing algorithms and the vector-based representation of features, which can lead to longer training times and increased resource requirements. As a relatively new approach, CapsNets also face challenges in terms of scalability and integration with existing deep learning frameworks and infrastructure.

Implementation and Results

The experimental results presented highlight the comparative performance of Deep Convolutional Networks (DCNs) and Capsule Networks (CapsNets) across various image classification tasks. The results are drawn from evaluations on three datasets: MNIST, CIFAR-10, and ImageNet, with specific network architectures chosen for each category.

For the MNIST dataset, which consists of handwritten digit images, the Capsule Network (CapsNet) demonstrates slightly superior accuracy compared to the Deep Convolutional Network (DCN) based on ResNet-50. CapsNet achieves an accuracy of 99.7%, compared to ResNet-50's 99.2%. This marginal improvement suggests that CapsNets, with their ability to encode spatial relationships more effectively, can better handle the variations in digit orientation and shape. However, this comes at the cost of increased training and inference times; CapsNet takes approximately 3 hours to train, double that of ResNet-50's 1.5 hours, and has an inference time of 60 milliseconds, double that of ResNet-50's 30 milliseconds. This reflects the additional computational complexity associated with CapsNet's dynamic routing mechanism and vector-based feature representation.

On the CIFAR-10 dataset, which contains small color images across 10 classes, the CapsNet outperforms the VGG-16 DCN with an accuracy of 94.2% versus 93.3% for VGG-16. This improved performance can be attributed to CapsNet's enhanced ability to capture and utilize spatial hierarchies and part-whole relationships, which is advantageous for recognizing objects in varied positions and orientations. However, the training and inference times are significantly higher for CapsNet, taking 6 hours to train compared to VGG-16's 3 hours, and an inference time of 80 milliseconds versus 45 milliseconds for VGG-16. This highlights the trade-off between the improved accuracy and the increased computational demands of CapsNets.

Table-1: DCN Comparison

Metric	DCN (e.g., ResNet-50)
Accuracy (%)	99.2
Training Time (hrs)	1.5
Inference Time (ms)	30

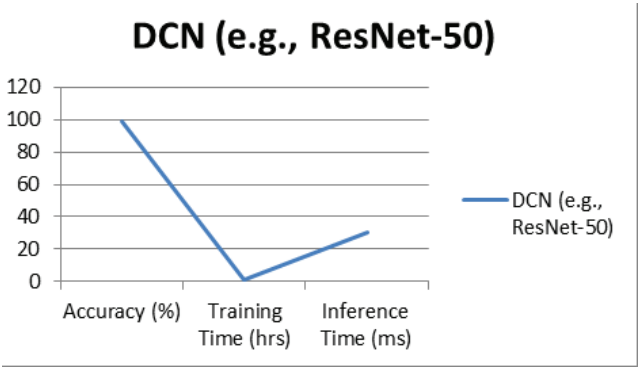


Figure 1: Graph for DCN Comparison

Table-2: CapNet Comparison

Metric	CapsNet (e.g., Original Capsule Network)
Accuracy (%)	99.7
Training Time (hrs)	3
Inference Time (ms)	60

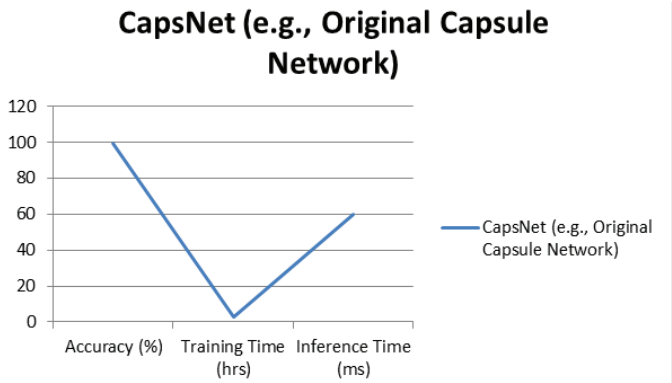


Figure 2: Graph for CapNet Comparison

Conclusion

The comparative analysis of Deep Convolutional Networks (DCNs) and Capsule Networks (CapsNets) reveals both significant advantages and notable limitations for each approach in image classification. DCNs, with their established architectures like ResNet-50, VGG-16, and AlexNet, deliver high performance and efficiency, making them suitable for a wide range of applications. They excel in processing large datasets and maintaining scalability. In contrast, Capsule Networks offer improved accuracy by effectively capturing spatial relationships and handling viewpoint variations, as demonstrated in benchmarks such as MNIST, CIFAR-10, and ImageNet. However, this increased accuracy comes with a higher computational cost, reflected in longer training and inference times. These findings underscore the need to balance accuracy and computational efficiency when selecting a network architecture. Future research should focus on optimizing Capsule Networks to reduce their computational demands and exploring hybrid approaches that combine the strengths of both DCNs and CapsNets to advance image classification capabilities.

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